

3 & 4 INSTRUCTIONAL T-BALL PLAYING RULES

Equipment

- A RIF Level 5 Baseball will be used in games. Game balls will be provided by Salem Baptist Church.
- A standard batting tee with a home plate base will be used.
- A T-ball bat or an official youth baseball bat must be used.
- All batters and base runners must wear helmets.
- Concerning use of the Tee...All players are to use the Tee through the first four games (regardless of whether or not you have a child that can hit coaches pitch). At game five, coaches can pitch to those kids that are able to hit from coaches pitch, but it is NOT required. If you choose to pitch to a child at the fifth game, you get THREE pitches. If the child hasn't hit the ball in three pitches, they will then place the ball on the TEE.

Game Rules

General

- The Home Team, listed first on the schedule, will lead in prayer before the start of each game. After the game, we will line up to congratulate the opposing team for a game well played, with the visiting team leading in prayer.
- Base lines shall be 45 feet in length.
- **There will be no score kept in this division.**
- Coaches will act as umpires.
- There will be no outs in 3&4 T-ball
- The game will be 3 innings or 60 minutes.

Defense

- All players will play on defense.
- Defensive line-up should consist of a standard infield (with the exception of a catcher). All of the remaining players should be positioned ten feet (10') behind the infielders.
- All players should have the opportunity to play in the infield.
- The defensive team coaches may be on the field to help keep players in position.
- There will be no pitcher position for 3&4 T-ball.

Offense

- The offensive team will bat the entire line-up every inning with the last hitter hitting a homerun. The last hitter will be the first hitter in the next inning
- The offensive team coaches should be at first base, third base, and home plate.
- The "home plate" coach should remove the tee if a runner attempts to score.
- There are NO STRIKEOUTS in T-Ball.

- Base runners must stay in contact with the base until the ball is hit.
- Base runners may not advance on overthrown balls.
- Runners will advance only one base each hit.